# **MINI DICE**

(RWS)
Game Rules
(Version 3)
w.e.f. 22 October 2013

Table of Contents	Page Number
1. Definitions	3
2. Mode of Play	4
3. How to Play	5
4. Settlement	6
5. Irregularities	7
6. Appendix "A"	8

#### 1. Definitions

In these rules:

**Colour Chips** are chips of a particular set, bearing the same emblem or mark to distinguish them from colour chips used at other tables.

**Field Bet** means a wager on the sum total of the uppermost side of the 3 dice equal to 5, 6, 7, 8, 13, 14, 15 or 16.

**Single Dice Bet** means a wager placed on any one of the numbers 1, 2, 3, 4, 5 or 6.

**Spin** means to turn the dice cage by using the handle attached to the cage, causing it to rotate and the dice to tumble.

# 2. Mode of Play

- 2.1 The Layout
  - 2.1.1 Mini Dice may be played only on tables displaying the layout as shown in Appendix "A".

### 3. How to Play

- 3.1 Commencement of play shall begin when the Dealer announces "Place your bets, please."
- 3.2 Closing of bets shall take effect when the Dealer announces "No more bets."
- 3.3 Each Player shall play the game of Mini Dice by placing the cash chips and/or Colour Chips in accordance to Appendix "A".
- 3.4 The Dealer shall spin the dice cage three times to constitute a valid game.
- 3.5 The winning combination shall be determined by the numeric value of each dice when the dice cage comes to a complete stop with the weight on one side of the dice cage at the bottom and all the dice lie flat down.

# 4. Settlement

# 4.1 Odds of Each Winning Wager

Mini Dice Pay Table			
Single Dice Bet	Pays		
1 number appearing on 1 dice	1 to 1		
1 number appearing on 2 dice	2 to 1		
1 number appearing on 3 dice	12 to 1		
Field Bet	Pays		
Total sum of 3 dice equal to 5, 6, 7, 8, 13, 14, 15 or 16	1 to 1		

### 5. Irregularities

- 5.1 In the event that any of the following situations occur, the game shall be considered void:
  - 5.1.1 The Dealer does not cause the dice cage to spin at least three (3) times;
  - 5.1.2 One dice rests on top of another;
  - 5.1.3 One or more dice are damaged; or
  - 5.1.4 Any of the three dice fail to come to rest with one surface flat to the base of the tumbler.
- 5.2 After the Dealer announces "No more bets", no wager may be placed, increased or withdrawn and the Dealer will refuse all such wagers.

## Appendix "A"

